

# SVG For Beginner

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ฝ่ายวิจัยและพัฒนาเทคโนโลยีคอมพิวเตอร์เพื่อการคำนวณ  
ศูนย์เทคโนโลยีอิเล็กทรอนิกส์และคอมพิวเตอร์แห่งชาติ  
สำนักงานพัฒนาวิทยาศาสตร์และเทคโนโลยีแห่งชาติ



Computing Research and Development Division

NAC2005   
NSTDA Annual Conference  
S&T in Thailand : Towards the Molecular Economy

# File Structure

- SVG content
- Coordinates System
- Document Structure
- Basic shapes
- Text
- Animation
- Any Questions



## File structure > SVG content (1)

- SVG MIME type:
  - the MIME type for SVG is "image/svg+xml".

```
<embed width="500" height="500" src="callSVG.svg"  
name="svg" type="image/svg+xml">
```

- File name extension
  - SVG files have extension ".svg"
  - gzip-compressed SVG files have extension ".svgz"



## File structure > SVG content (2)

- Here are some sample compression results using 'gzip' compression on SVG documents:

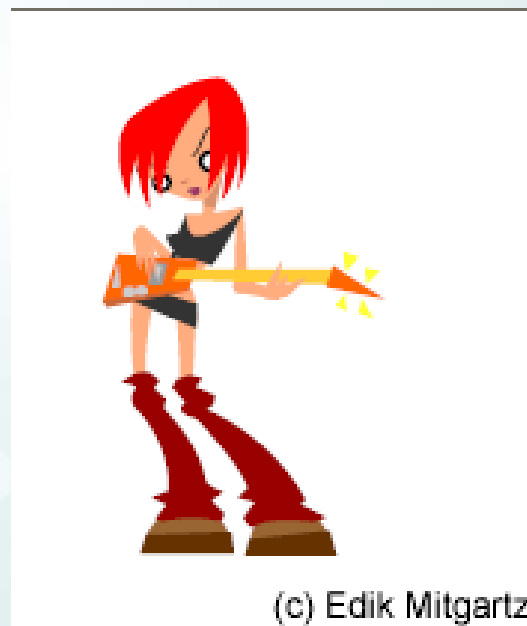
<i>Uncompressed SVG</i>	<i>With gzip compression</i>	<i>Compressionratio</i>
12,912	2,463	81%
12,164	2,553	79%
11,613	2,617	77%
18,689	4,077	78%
13,024	2,041	84%

Reference from :: <http://www.w3.org/TR/SVG11/minimize.html>



## File structure > Coordinates System

- Viewport
- Using Default User Coordinates

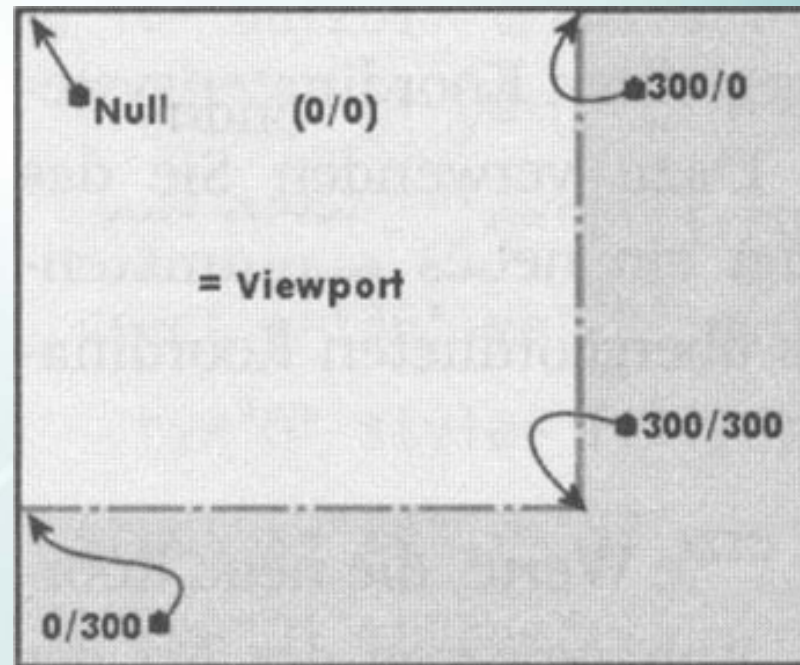




## File structure > Coordinates System > Viewport

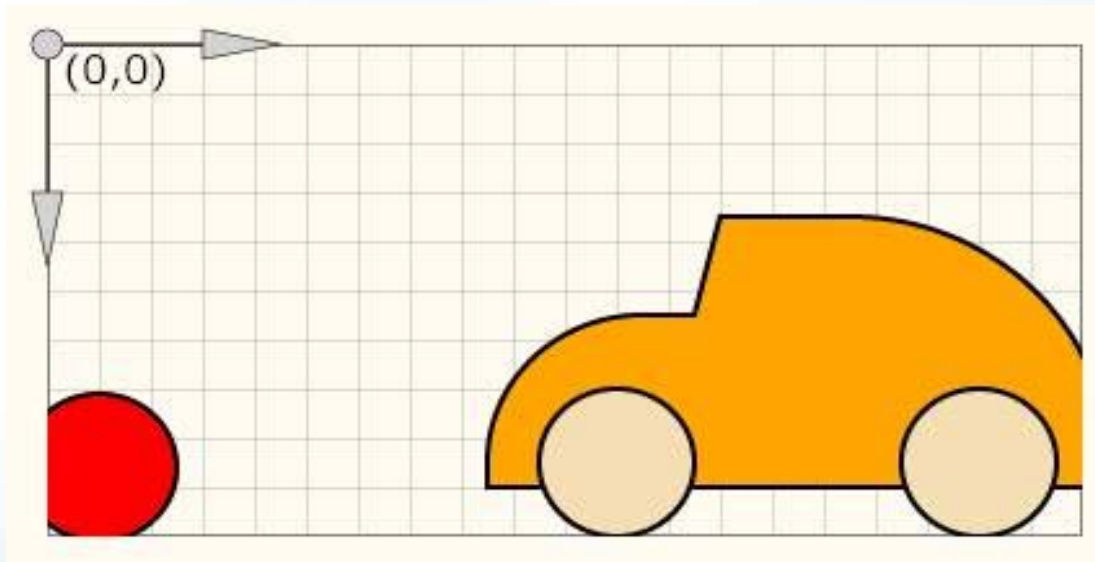
- The SVG Canvas describes “the space where the SVG content is rendered”.
- The area of canvas is called the “**Viewport**”.
- Size of the viewport with “**width**” and “**height**” attribute on the <svg> element.

```
<svg width="300" height="300">
```



## File structure > Coordinates System > Default Coordinates

- The upper left corner of the viewport as  $(0,0)$  is also call "Original "
- The default viewer sets up a coordinate system the horizontal as increase to right and the vertical as increase to downward.



## File structure > Document Structure

An SVG document fragment can consist of any number SVG elements contained in an 'svg' element

- The 'svg' element
- The 'g' element
- The 'defs' element
- The 'image' element





**File structure > Document Structure > svg element**

- Embedded within other SVG document fragment.
- Establish a new viewport.

```
<?xml version="1.0"?>
```

```
<!DOCTYPE svg PUBLIC "-//W3C//DTD SVG 1.0//EN"
```

```
  "http://www.w3.org/TR/2001/REC-  
  SVG20010904/DTD/svg10.dtd">
```

```
<svg width="200 px" height="200 px">
```

```
  <title> SVG Pre-Seminar .</title>
```

```
  <desc> SVG is a good web graphic. </desc>
```

```
  <!-- the drawing will go there -- >
```

```
</svg>
```



## File structure > Document Structure > g element

- Container element for grouping together related graphics elements.

```
<svg width="200px" height="200px">  
  <g id="graphic">  
    <rect ../>  
    <rect ../>  
  </g>  
</svg>
```



**File structure > Document Structure > defs element**

Container element for referenced elements.

It is recommended that you put all objects that you wish to re-use within a 'defs' tag

```
<defs>
```

```
  <linearGradient id="Gradient01">
```

```
    <stop offset="20%" stop-color="#39F" />
```

```
    <stop offset="90%" stop-color="#F3F" />
```

```
  </linearGradient>
```

```
</defs>
```



**File structure > Document Structure > image element**

It can refer to raster image files such as PNG or JPEG or to files with MIME type of "image/svg+xml".

```
<svg width="200 px" height="200 px">
```

```
  .  
  <image x="50" y="50" width="100" height="100"  
  xlink:href="myimage.png" />
```

```
  .  
</svg>
```



## File structure > Basic shape

SVG contains the following set of basic shape elements

- Rectangle
- Circle
- Ellipse
- Line
- Polyline
- Polygon

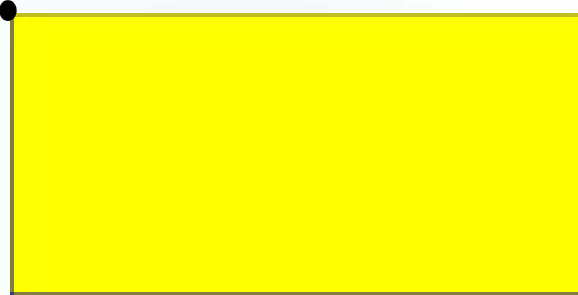


## File structure > Basic shape > Rectangle

The 'rect' element defines a rectangle which is axis-aligned with the current coordinations system.

```
<rect x="10" y="10" width="200" height="100" fill="yellow"/>
```

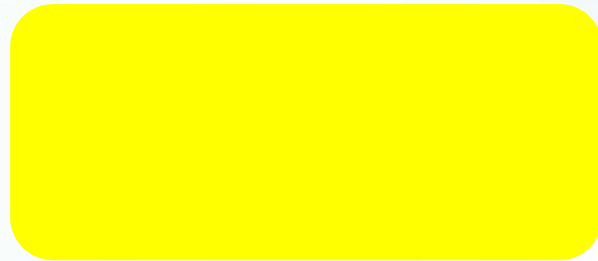
(10,10)





**File structure > Basic shape > Rectangle**

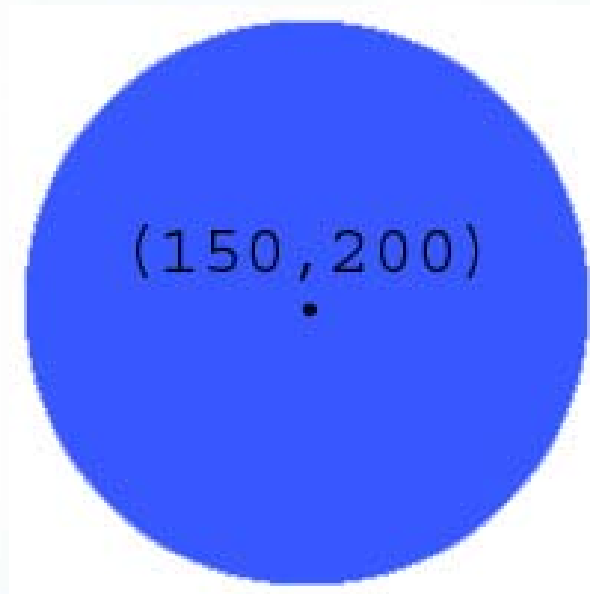
```
<rect x="10" y="10" width="200" height="100" rx="20"
ry="30" fill="yellow"/>
```



## File structure > Basic shape > Circle

- The 'circle' element defines a circle base on a center point and a radius.

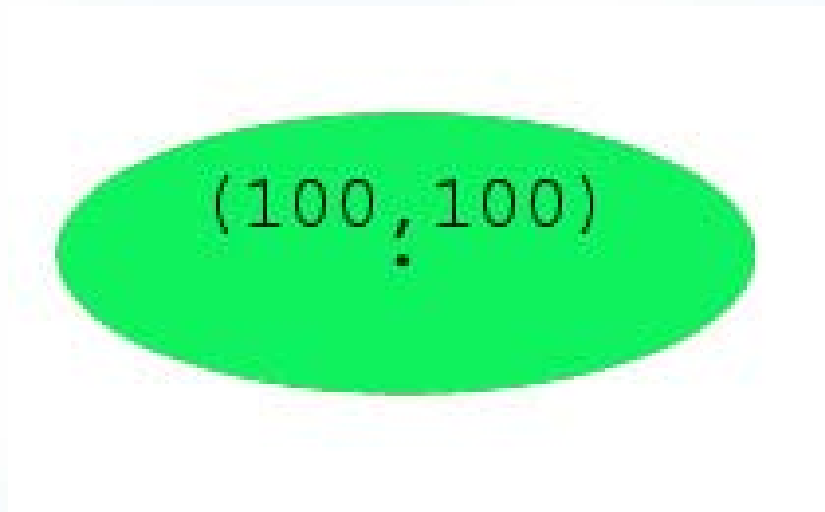
```
<circle cx="150" cy="200" r="100" fill="blue" />
```



**File structure > Basic shape > Ellipse**

- The 'ellipse' element defines an ellipse which is axis-aligned with the current user coordinate system based on a center point and two radius.

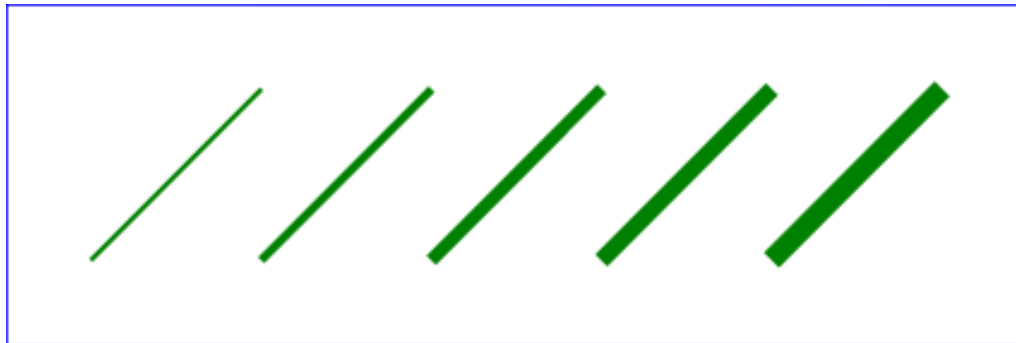
```
<ellipse cx="100" cy="100" rx="200" ry="100" fill="green" />
```



**File structure > Basic shape > Line**

- The 'line' element defines a line segment that starts at one point and ends at other.

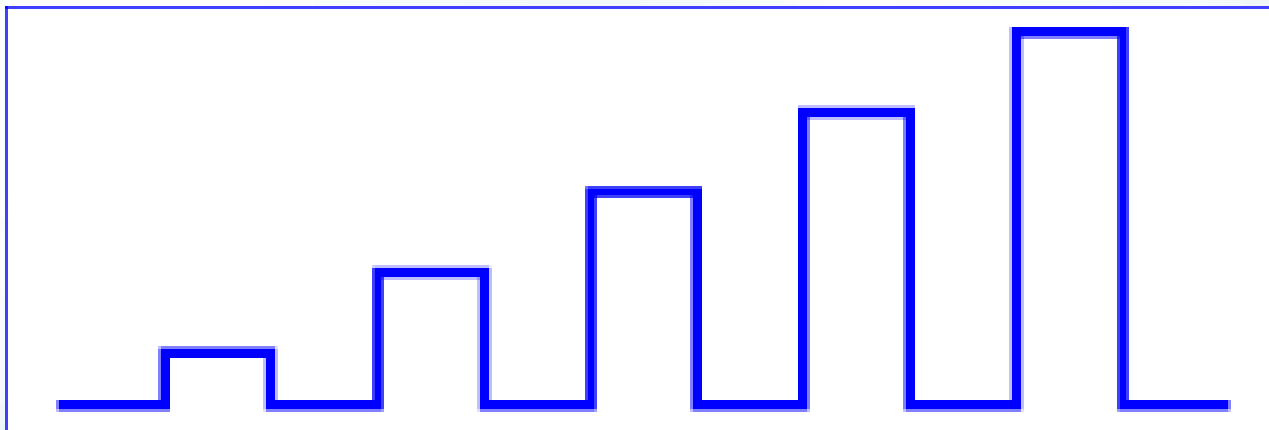
```
<line x1="100" y1="350" x2="350" y2="100"  
stroke="#FF0099" stroke-width="5" />
```



## File structure > Basic shape > Polyline

- The 'polyline' element defines a set of connected straight line segments.

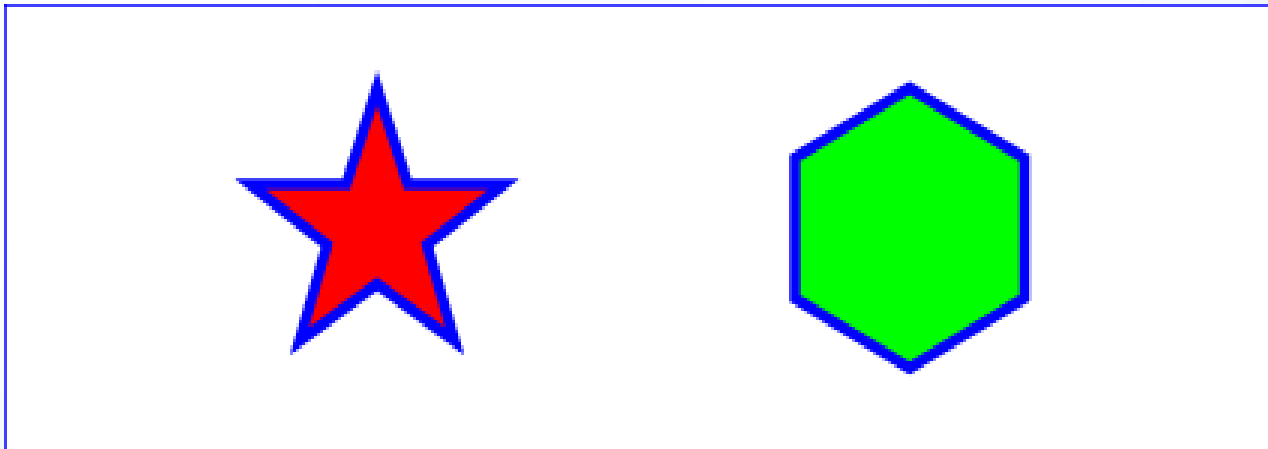
```
<polyline fill="none" stroke="blue" stroke-width="10"  
  point=" 50,375 150,375 150,325 250,325 250,375 ....  
 1050,375 1150,375 " />
```



## File structure > Basic shape > Polygon

- The 'polygon' element defines a close shape consisting of a set of connected straight line segments.

```
<polygon fill="red" stroke="blue" stroke-width="10"  
point="350,75 379,161 469,161 397,215 ... 321,161" />
```





## File structure > Text

SVG supports the following international text processing features for both straight line Text and text on the path :

- horizontal and vertical orientation of text
- left-right or bidirectional text
- when SVG fonts are used, automatic selection of the correct glyph corresponding

S  
a  
w  
a  
s  
d  
e  
e  
  
S  
V  
G

Sawasdee SVG

Sawasdee SVG

Sawasdee SVG

GVS eedsawaS



## File structure > Text

- text element
- tspan element
- tref element
- How to use Thai font ?



## File structure > Text > text element

The 'text' element defines a graphics element consisting of text.

```
<text x="250" y="150" font-family="Verdana"  
font-size="55" fill="blue" >  
Hello, out there  
</text>
```



Hello, out there



## File structure > Text > tspan element

The 'tspan' element can be adjusted with absolute or relative coordinate values within a 'text' element.

```
<text x="200" y="150" fill="blue" >
```

You are

```
<tspan font-weight="bold" fill="red" >not</tspan>
```

a banana.

```
</text>
```



You are**nota** banana.



## File structure > Text > tref element

The <tref> element references text that has been created in a <defs> element, either in the same or another SVG document.

```
<defs>
```

```
  <text id="ReferT"> Referenced character data </text>
```

```
</defs>
```

```
<text x="150" y="150" font-size="45" fill="red" >
```

```
  <tref xlink:href="#ReferT"/>
```

```
</text>
```



Referenced character data



## File structure > Text > How to use Thai font?

- set xml encoding to "UTF-8"  
<?xml version="1.0" encoding="UTF-8"?>
- insert " xml:lang='th' " in text element
- set font-family to Thai font  
<text xml:lang='th' font-family="AngsanaUPC ,  
Tahoma,JasmineUPC">

ภาษาไทย





## File structure > Animation

SVG incorporates some features and approaches that are part of the "Synchronized Multimedia Integration Language (SMIL)

SVG supports the following basic four animation elements

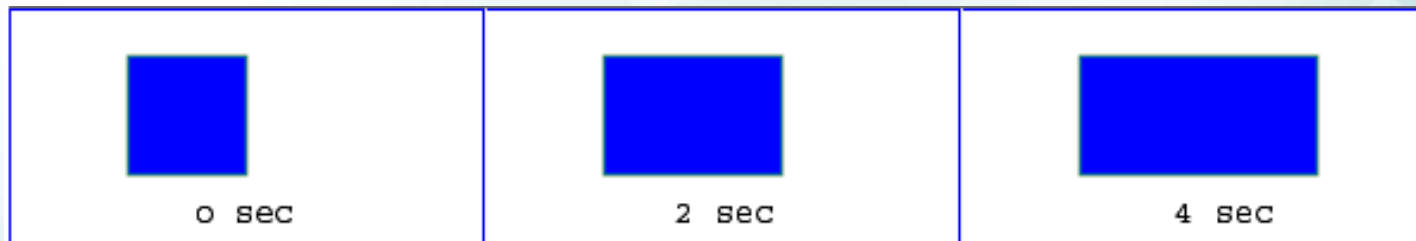
- animation
- set
- animationMotion
- animationColor



**File structure > Animation > animation element**

Allow scalar attributes and properties to be assigned different values over time.

```
<rect x="50" y="20" width="50" height="50" fill="blue"
stroke-width="1">
  <animate attributeName="width" attributeType="XML"
stroke="green" begin="0s" dur="4s" fill="freeze"
from="50" to="100" />
</rect>
```



**File structure > Animation > set element**

A convenient shorthand for 'animation', which is useful for assigning animation value for non-numeric attributes and properties.

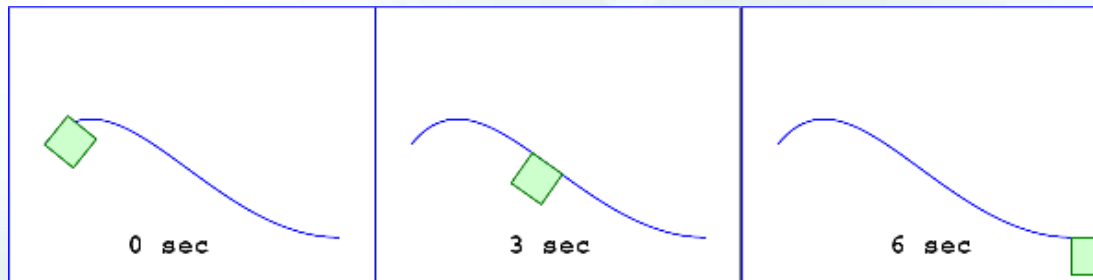
```
<text x="100" y="50" font-size="18" visibility="hidden">  
  <set attributeName="visibility" attributeType="CSS"  
    to="visible" begin="2s" dur="1s" fill="freeze"/>  
  All gone!  
</text>
```



**File structure > Animation > animateMotion element**

The 'animateMotion' element causes a referenced element to move along a motion path

```
<path id="refP" d="M20,75 C 60,25 110,125, 180,125" style="fill:none; stroke: blue;"/>  
<rect width="20" height="20" style="fill: #cfc; stroke: green;">  
<animateMotion dur="6s" fill="freeze" rotate="auto">  
<mpath xlink:href="#refP"/> </animateMotion>  
</rect>
```



**File structure > Animation > animateColor element**

The 'animateColor' element specifies a color transformation over time

```
<circle cx="60" cy="60" r="30" style="fill: #ff9;  
stroke: gray; stroke-width= 10;">  
  <animateColor attributeName="fill" begin="2s"  
dur="4s" from="#ff9" to="red" fill="freeze"/>  
  <animateColor attributeName="stroke" begin="2s"  
dur="4s" from="gray" to="blue" fill="freeze"/>  
</circle>
```



Any Question ?



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